

40th Annual Conference on Computer Applications and Quantitative Methods in Archaeology

Sessions Timetable

KEY TO THEMES:			Simulating the Past	Spatial Analysis	Data Modelling & Sharing	Data Analysis, Management, Integration & Visualisation	Geospatial Technologies	Field & Lab Recording	Theoretical Approaches & Context of Archaeological Computing	Human Computer Interaction, Multimedia, Museums
Tuesday (27/3)										
Tuesday (27/3)	9:00-11:00	2 hours	Sim4: Archaeological Simulation Modelling as Computational Social Science: Next Steps Forward (LT C)	Geo6: Reviewing spatial analysis in archaeological context, from disconnected components to a congruence way of integration (LT B)	Data1: Linked Open Data for the Ancient World (SR 1097) (Also streamed to SR 1163)	Geo7: Spatial Data Infrastructures (SDIs), Archaeology and Cultural Heritage. Achievements, problems and perspectives (LT A)	Geo8: Round-table: Problems, methods and solutions in archaeological prospection (SR 1173) (Also streamed to SR 1093)	RecG: Recording & processing 3D data in archaeological practice (SR 1177) (Also streamed to SR 1095)	AMT: Archaeological Method & Theory (General Papers) (SR 1143) (Also streamed to SR 1168)	HCI4: The Virtuality-Reality Blender. Mediated and Mixed Reality applications in archaeology and cultural heritage (SR 1145) (Also streamed to SR 1157)
	11:15-1:15	2 hours	SimG: Virtual Reconstructions: Theory and Practice (General Papers) (LT C)		Geo10: Integrated geospatial approaches to the interpretation of archaeological environments (LT B)	Data3: Joined-Up Data: What are the New Research Questions? (SR 1097) (Also streamed to SR 1163)		Data 7: Quantitative Studies in Italian Archaeology: New Approaches to Old Problems (LT A)		
	2:00-4:00	2 hours		DataG: Modelling & Sharing Cultural Heritage Data (General Papers) (LT C)		Theory10: The Shoulders of Giants: Open Content in Archaeology (SR 1097) (Also streamed to SR 1163)	Collab: People seeking collaborators (LT A) Post: Posters Session (South Corridor)	GeophG: Terrestrial Geophysics (General Papers) (SR 1173) (Also streamed to SR 1093)	Rec1: Advances in computational photography techniques for conservation, research, analysis and public access (SR 1177) (Also streamed to SR 1095)	Sim6: Standing structurally stable on the common grounds of archaeology (SR 1143) (Also streamed to SR 1168)
	4:15-6:15	2 hours								
Wednesday (28/3)										
Wednesday (28/3)	9:00-11:00	2 hours	Sim1: 3D technologies for archaeological research: Theory & Methodologies (LT C)	Geo1: Detection and analysis of change (LT B)	Data6: Archaeological Information Modelling (SR 1097) (Also streamed to SR 1163)	Theory 5: The Big Digital Archaeology Digital Humanities Venn Diagram Show (LT A)	Geo3: Archaeological Predictive Modelling: Old applications to New environments and New applications to Old environments (SR 1173) (Also streamed to SR 1093)	Rec3: Computer-Aided Coin Archiving and Processing (SR 1177) (Also streamed to SR 1095)	Theory1: Embracing Uncertainty in Archaeology (SR 1143) (Also streamed to SR 1168)	HCI5: Using tablet PCs to support field documentation (SR 1145) (Also streamed to SR 1157)
	11:15-1:15	2 hours				Data2: The use of standardized vocabularies in archaeology (LT A)				
	2:00-4:00	2 hours	Sim7: Connecting to Cultural Heritage: Using 3D Visualization to Engage Public Audiences (SR 1097) (Also streamed to SR 1163)	Theory2: Spatial Thinking in Archaeology (LT C)	Personal Histories of CAA (LT A)	Data4: To posterity and beyond! - Bridging the gap between data creation and sustainability (LT B)	Geo12: Archaeological Predictive Modeling II: Applications (SR 1173) (Also streamed to SR 1093)	Free	Theory7: From the scientist to the citizen - communicating digital archaeology (SR 1143) (Also streamed to SR 1168)	HCI1: Novel technologies for supporting archaeological fieldwork (SR 1145) (Also streamed to SR 1157)
	4:15-6:15	2 hours			Light: Lightning Talks (LT A)			Rec6: On a smaller: 3D modelling and analysis of finds (SR 1177) (Also streamed to SR 1095)		
Thursday (29/3)										
Thursday (29/3)	9:00-11:00	2 hours	Sim10: 3D technologies for archaeological research: Applications (LT C)	Theory6: Loc(i) Motion: Current technologies and computational methodologies for exploring human movement in the past and present (LT B)	Geo2: Geography and-or-not topology: spatial network approaches in archaeology (SR 1097) (Also streamed to SR 1163)	Data5: Large Databases and Datasets (LT A)	Geo4: Texturing remote sensing data processing for archaeological research: innovation and experimentation (SR 1173) (Also streamed to SR 1093)	Rec2: Three-dimensional archaeology; recording, analysis and visualisation (SR 1177) (Also streamed to SR 1095)	Free	Free
	11:15-1:15	2 hours							Theory9: Round-table: Realism & Archaeology (SR 1143) (Also streamed to SR 1168)	Free
	2:00-4:00	2 hours	Sim2: Artificial Societies in Prehistory and Ancient Times (LT C)	Geo5: Geomorphometric approaches in archaeology (LT B)	Post: Poster Session (South Corridor)	Data8: Ancient Italian landscapes: new insights from GIS, network and statistical approaches (LT A)	GeoG: GIS Methodologies, Applications and Case Studies (General Papers) (SR 1173) (Also streamed to SR 1093)	Rec5: Laser scanning vs. Photogrammetry (SR 1177) (Also streamed to SR 1095)	Theory9: Round-table: Realism & Archaeology (SR 1143) (Also streamed to SR 1168)	Free
	4:15-6:15	2 hours	Sim3: Round-table: New interactive 3D solutions for cultural heritage visualization (LT C)							

Click on session titles to see the papers running order and abstracts. Or visit the CAA Website for the detailed timetable.

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